# JOSE ALEJANDRO GOMEZ CASTRO

FULL-STACK JS ENGINEER

+506 6240-2974 (Phone Number)

josegomezdev.medium.com (Medium Blog)

josegomez.dev@gmail.com (Email Address)

in josealejandrogomezcastro (LinkedIn Profile)

josegomez-dev (Github Profile)

#### **ABOUT ME**

I'm an innovative Software Engineer, with more than 5 years of experience in the full software development life-cycle.

Excellent troubleshooting and great teamwork skills.

Fan of Github Copilot and Chat GPT utilities to boost work stuff.

#### PROFESSIONAL EDUCATION

#### **Cenfotec University**

Advanced Technician in Software Engineering.

2015 - 2018

#### Informal Education

Learning Platforms: Team Treehouse | Egghead.io

2016 - 2020

# Scrum Master Professional Certificate (Certiprof) | SMPC®

We develop knowledge to enable greater agility, processes optimization for software management and also improve progress visibility.

Nov 2019 (1 Month)

#### **EXPERTISE**

- Full Stack Development (MERN Stack)
  - Mongo.DB, Express.JS, React, Node.JS
- Frontend Development (Web Frameworks)
  - Angular, React (Next.JS), JS, Es6, Typescript
- Backend Development (Databases)
  - Mongo.DB (using Swagger Docs), Firebase

#### **EXPERIENCE**

#### Frontend UX React Developer

Sep 2024 - 2025

<u>Lightningworks - Comics, Manga, NFTs, Digital</u>

As a front-end developer specializing in user experience (UX), I combine the power of React and pure JavaScript (VanillaJS) to build intuitive, efficient, and visually compelling interfaces.

• Exp: React, TypeScript, React Hooks, CSS3.

#### Senior Product Developer

2022 - Jun 2023

Club Golf App by Foundation Lab LLC

Our small but talented group leverages the latest cutting-edge technologies to build a sports betting mobile application, driving innovation and delivering exceptional solutions. (I was working as a Frontend engineer).

• Exp: React Native, TypeScript, React Hooks, Expo, Firebase.

#### Full-stack JS Engineer

Feb 2017 - 2022

Foundation Lab LLC

We build software solutions in Legal-Tech for Web and Mobile. I was working as a Full-stack Software Engineer involved in the full software development life-cycle.

- Exp: using third-party APIs (Stripe, PubNub, Google), and Codeship for CI/CD, Heroku as a Cloud Application Platform.
- Exp: React, Es6, NodeJS, MongoDB, Express, Mongoose.

### **ACTIVITY** (LAST PROJECTS)

#### MUSICAL PATH | Jan 2024

In collaboration with <u>America Pixel</u> <u>Games</u> we build an innovate highly educational <u>Unity Board-Game to learn musical grades</u> from scratch.

#### SAGALAB | Sep 2023

Innovative project for education, to make the learning experience easier, interactive, and immersive.

#### **ACTIVITY** (Volunteering)

#### SPACEAPPS in Sustainable Development | Oct 2018

IMAGINE XYZ | Texas Tech University - Arduino, Angular, NodeJS, REST API.

# HWTHON in Science and Technology | Aug 2018

TEC | Tecnológico de Costa Rica Top Performer in Software Engineering - Arduino, NodeJS, React, Axios.

#### Workshop in Cenfo | Sep 2017

Cross-Platform Mobile App Development with Xamarin and Ionic Frameworks.

# JOSE G.

# CREATIVE TECHNOLOGIST & FULL-STACK JS ENGINEER



josegomez-dev.github.io/resume (Website) josegomezdev.medium.com (Medium Blog)

#### PROFILE EXTENSION

This description includes more details of my training and experience as a Software Engineer.

Also includes a timeline through several projects that I've been part of and some extra details.

2015 2016 2017 2019 2021 2022 CENFOTEC **FOUNDATION LAB** SMPC Catarsis Musical **YES DUET CLUB** Musical Project UNIVERSITY **CERTIPROF** Co-Founder & Senior Product **Betting Mobile** Professional (Patreon) BIOSOFT APP Developer Developer Application Certificate (2 Years) (1 Year) (5 Years)... (1 Year...) 2023 2024

SAGALAB BIOSOFT (3 Months) AMERICA PIXEL GAMES
Game Designer &
Musical Productor
(3 Months)

### **TECHNOLOGIES**



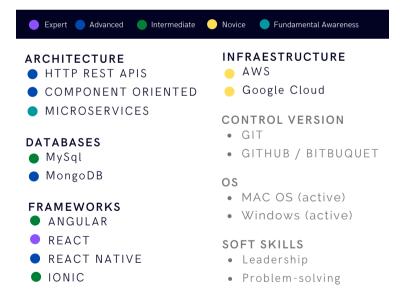
## LENGUAGE PROFICIENCY

- Spanish (native)
- English (intermediate)

### TRAVEL STATUS

• USA (active)
I need to renew passport

#### KNOWLEDGE



#### STRONG FUNDAMENTALS IN SOFTWARE ENGINEERING:

- Acquired in-depth knowledge of software development life cycle (SDLC) methodologies including Agile and Waterfall.
- Mastered core programming concepts, data structures, and algorithms, enabling efficient problem-solving and software development.
- Studied and applied software architecture principles to design scalable and efficient systems. (Gained proficiency in common design patterns).